



Computing

Progression in Internet Safety Skills at Fawkham CEP School



Internet Safety		Self-image and identity	Managing online information	Online reputation	Privacy and security	
		Online relationships	Health, well-being and lifestyle	Online bullying	Copyright and ownerships	
EYFS	KS1 Cycle A	KS1 Cycle B	LKS2 Cycle A	LKS2 Cycle B	UKS2 Cycle A	UKS2 Cycle B
<p>-act if they find something they are unsure of online (including identifying people who can help)</p>	<p>R2. indicators of positive, healthy relationships and unhealthy relationships, including online</p> <p>To show how to use technology safely – TC</p> <p>To recognise that photos can be changed and some are not accurate – TC</p> <p>Online reputation skills covered in Project Evolve</p>	<p>H28. about rules and age restrictions that keep us safe</p> <p>H34. basic rules to keep safe online, including what is meant by personal information and what should be kept private; the importance of telling a trusted adult if they come across something that scares them</p> <p>R12. that hurtful behaviour (offline and online) including teasing, name-calling, bullying and deliberately excluding others is not acceptable; how to report bullying; the importance of telling a trusted adult</p> <p>R14. that sometimes people may behave differently online, including by pretending to be someone they are not</p>	<p>H42. about the importance of keeping personal information private; strategies for keeping safe online, including how to manage requests for personal information or images of themselves and others; what to do if frightened or worried by something seen or read online and how to report concerns, inappropriate content and contact</p> <p>To evaluate the reliability of content and the consequences of unreliable content – TC</p> <p>To recognise that digital images can be manipulated and changed for different purposes - TC</p> <p>To explain how the content of the World Wide Web is created,</p>	<p>H37. reasons for following and complying with regulations and restrictions (including age restrictions); how they promote personal safety and wellbeing with reference to social media, television programmes, films, games and online gaming</p> <p>H42. about the importance of keeping personal information private; strategies for keeping safe online, including how to manage requests for personal information or images of themselves and others; what to do if frightened or worried by something seen or read online and how to report concerns, inappropriate content and contact</p> <p>R12. to recognise what it means to 'know someone online' and how this differs from knowing someone face-to-face; risks of</p>	<p>R1. To recognise that there are different types of relationships (e.g. friendships, family relationships, romantic relationships, online relationships)</p> <p>R18. to recognise if a friendship (online or offline) is making them feel unsafe or uncomfortable; how to manage this and ask for support if necessary</p> <p>R24. how to respond safely and appropriately to adults they may encounter (in all contexts including online) whom they do not know</p> <p>L11. recognise ways in which the internet and social media can be used both positively and negatively</p> <p>L15. recognise things appropriate to share and things that should not be shared on social media; rules surrounding distribution of images</p> <p>To decide what you should and should not share online - TC</p> <p>To evaluate different methods of online communication – TC</p>	<p>L11. recognise ways in which the internet and social media can be used both positively and negatively</p> <p>L12. how to assess the reliability of sources of information online; and how to make safe, reliable choices from search results</p> <p>L13. about some of the different ways information and data is shared and used online, including for commercial purposes</p> <p>L14. about how information on the internet is ranked, selected and targeted at specific individuals and groups; that connected devices can share information</p> <p>L15. recognise things appropriate to share and things that should not be shared on social media; rules surrounding distribution of images</p> <p>L16. about how text and images in the media and on social media can be manipulated or invented; strategies to evaluate the reliability of sources and identify misinformation</p>

		<p>R17. about knowing there are situations when they should ask for permission and also when their permission should be sought</p> <p>L7. about how the internet and digital devices can be used safely to find things out and to communicate with others</p> <p>L9. that not all information seen online is true</p> <p>To give simple examples of why some information should not be shared - TC</p> <p>Copyright and ownership skills covered in Project Evolve</p>	<p>owned, and shared by people – TC</p> <p>To recognise the need for security on the internet – TC</p> <p>Online reputation skills covered in Project Evolve</p>	<p>communicating online with others not known face-to-face</p> <p>R19. about the impact of bullying, including offline and online, and the consequences of hurtful behaviour</p> <p>R20. strategies to respond to hurtful behaviour experienced or witnessed, offline and online (including teasing, name-calling, bullying, trolling, harassment or the deliberate excluding of others); how to report concerns and get support</p> <p>R22. about privacy and personal boundaries; what is appropriate in friendships and wider relationships (including online);</p> <p>R23. about why someone may behave differently online, including pretending to be someone they are not; strategies for recognising risks, harmful content and contact; how to report concerns</p> <p>R24. how to respond safely and appropriately to adults they may encounter (in all</p>	<p>To consider the ownership and use of images (copyright) – TC</p> <p>To recognise the implications of linking to content owned by others - TC</p> <p>Online reputation and self-image and identity skills covered in Project Evolve</p>	<p>Online bullying and health, well-being and lifestyle skills covered in Project Evolve</p>
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